

# Casey S Remy

caseyremy@gmail.com  
casey.studioremy.com  
Redondo Beach, CA  
310.376.3505

## Skills

Attention to Detail, Fast Learner,  
Good Listener, Problem Solver

## Coding

Actionscript, CSS, HTML,  
Javascript, PHP

## Software

After Effects, Dreamweaver,  
Final Cut Pro, Flash, Illustrator,  
InDesign, Microsoft Office,  
Photoshop, Premiere, Quark

## Experience

Web Developer

9/08 - Present El Camino College, Torrance, CA  
www.elcamino.edu

Daily maintenance of the college website(s), research and implementation of new technologies, graphic design for the web and related publications

Production Designer

2/06 - Present C3 Advertising, Simi Valley, CA  
www.c3advertising.com

Web, graphic and production design for various clients including ElderFire Communities, Looped Logic and the U.S. Navy.

Production Designer

4/06 - 8/08 Easy Reader, Inc, Hermosa Beach, CA  
www.easyreadernews.com

Responsible for graphic and layout design for three publications: Beach, Easy Reader and Peninsula People.  
Prepare the pagination to go to press each week  
Update two websites on a weekly basis with fresh content.

Production Manager

6/04 - 1/06 Great Flood Publishing, Inc., Costa Mesa, CA  
www.noahfineart.com

Web Designer (website and email blasts)  
Fine Art Production: Color correction and retouching,  
Image formatting, Giclée printing on an Epson 9600  
using archival inks

Website Manager/Sales Clerk

12/02 - 12/03 Collector's Warehouse & Gifts, Torrance, CA  
Managed two Yahoo! Stores and two eBay accounts  
Processed, packed & shipped orders, Retail sales  
Handled customer service problems

## Education

4/03 - 6/06 Art Institute Of California Los Angeles, Santa Monica, CA  
Earned a B.S. in Interactive Media Design.  
Dean's List, President's Honor Roll, 3.8 GPA

8/00 - 12/01 San Diego State University, San Diego, CA  
Communications Major

2000 Graduate of Torrance High School, Torrance, CA

Portfolio available online at  
**casey.studioremy.com**

References available upon request.

